

Thirteenth International Conference on The Image

https://ontheimage.com/2022-conference

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Welcome Letters





Dear Colleagues and Friends,

I warmly welcome you to the 13th International Conference On the Image and am honored to have you join us for this year's conference at the University of Texas - Austin.

We are confronting a time of many changes and challenges. Nevertheless, it can be an exciting time for our field. We believe the conference can be a space to reflect, interact and contribute to the growth of new ideas and perspectives of our reality and context. The "image field" is a stimulating area in which to work, and we'll certainly continue to meet and bring inspired people together in our conference to ensure that we remain at the cutting edge.

At this year's conference, we can expect fruitful reflections and discussions regarding this new reality of immersive, new digital space where we can enter to work and play; but still face the challenge of a digital terra nullius – as mentioned by our Spanish language chair Ana Maria Sedeño Valdellós.

In a post-pandemic reality, these are particularly relevant reflections in our daily lives and in relation to society as a whole.

Since I believe that conferences are made by people and for people and that we are only here because each of you is here with us, I look forward to meeting and sharing thoughts and ideas with each of you.

I am grateful to all contributors for sharing their work and thank you for being part of this big family that is the Common Ground Research Networks.

Yours sincerely,

Prof. Dr. Cátia Rijo

Professor in Communication Design Department of Art and Design

Department of Art and Design

Vice President of Higher School of Education of Lisbon, Lisbon Polytechnic



Dear Conference Delegates,

From wherever you've come, in which way your participating, welcome to the **The Image Research Network**. I am grateful to all of you for sharing your work at this conference.

For over 30 years, Common Ground has invested in developing technologies that seek to break down barriers of access in scholarly communication. In each phase, we've built spaces to support interdisciplinary dialogue, before such approaches were in vogue; connected international voices when disciplines were too often isolated in national silos; and supported an agenda of access and equality, by offering pathways and opportunities for diverse voices. We now propose another kind of intervention -- to build a scholarly communication infrastructure for a blended future. Our blended model seeks to transcend physical boundaries by offering a space to extend in-person conference content online while ensuring online-only delegates are afforded equal participatory and experiential spaces within the platform. At the same time, the model offers participants a legacy resource to which they can return, with access to a social space where fellow participants can keep connected long after the conference ends.

But for us "blended" is more than an approach to technology. We're using this conceptual filter to consider our mission:

- Blended disciplines as an approach to interdisciplinary research practices
- Blended affinities as a way to approach a shared politics for paradigms of recognition and redistribution
- Blended voices as a way to consider where research happens in and outside of academia
- Blended ideas as the common ground for a new sense of civics

We're also committed to being industry leaders. In 2021 we became a signatory to the United Nations Sustainable Development Goals Publishers Compact. Launched in collaboration with the International Publishers Association, the compact "features 10 action points that publishers, publishing associations, and others can commit to undertaking in order to accelerate progress to achieve the Sustainable Development Goals (SDGs) by 2030. Signatories aspire to develop sustainable practices and act as champions of the SDGs, publishing books and journals that will help inform, develop and inspire action in that direction.

Alongside becoming a signatory to the UN Sustainability Publishers Compact. I had the honor of leading Common Ground Research Networks delegation to COP26 in Glasgow late last year. We are measuring current emissions in all aspects of what we do to identify areas where emissions can be reduced. And we're committing to long-term science-based Net-Zero targets for our operations. We'll be sharing a report of our activities and progress annually, so watch this space.

I thank our partners and colleagues who have helped organize and produce this meeting with great dedication and expertise.

Warm Regards,

Dr. Phillip Kalantzis Cope

Chief Social Scientist, Common Ground Research Networks



The Image Research Network

Scope & Concerns



Founded in 2010, **The Image Research Network** is brought together around a shared interest in the nature and function of image making and images. We seek to build an epistemic community where we can make linkages across disciplinary, geographic, and cultural boundaries.

The Defining Image

We are, uniquely in natural history, the symbolic species. And within our peculiar species history, the development of capacities to create images parallel speaking and precede writing.

Since the beginnings of modernity, however, we have increasingly focused our attention on language as our species-defining characteristic. After half a millennium where the power and prestige of language has held sway, we may be in the cusp of a return of the visual, or at least a multimodality in which image and text are deeply inveigled in each other's meanings. This can in part be attributed to the affordances of the new communications environment. As early as the mid twentieth century, photolithography put image and text conveniently back onto the same page. Then, since the mid 1970s, digitized communications have brought image, text and sound together into the same manufacturing processes and transmission media.

The Image of Transformation: Properties of Consequence

The first is its empirical connection with the world-telling something of the world, reflecting the world. It re-presents the world. How does it do this? What are its techniques? What are its mediations? What kinds of 'truth' can we have in images?

A second property of consequence – the image has a normative loading. No image can ever solely be a reflection on the world. It is also a perspective on the world, an orientation to the world. This is because it is the incidental outcome of an act of design. It is the product of an act of human agency. An interested image-maker takes available resources for meaning (visual grammars, fabrication techniques and focal points of attention), undertakes an act of designing (the process of image-making), and in so doing re-images the world in a way that it has never quite been seen before. The human agent is central.

To the extent that no two conjunctions of human life experience are ever precisely the same, interests and perspectives in imaging are infinitely varied. In fact, across the dimensions of material conditions (social class, locale, family); corporeal attributes (age, race, sex, sexual orientation, and physical and mental abilities); and symbolic differences (culture, language, gender, affinity and persona) variations in perspective are frequently paramount, the focal purpose or implicit agenda of the imaging agent. For viewers, too, every image is seen through available cultural and technical resources for viewing, seen in a way particular to their interest and perspective. The act of viewing transforms both the image and its world. From a normative perspective then, how do interest, intention, motivation, perspective, subjectivity and identity intertwine themselves in the business of image-making? And what is the role of the viewer in reframing and revisualizing the image?

And a third property of consequence – the image is transformational. Its potentials are utopian. We see (the empirical). We visualize (the normative). We imagine (the utopian). There is a more-than-fortuitous etymological connection between 'image' and 'imagination'. Images can be willed. Images speak not just of the world, but to the world. They can speak to hopes and aspirations. The world reseen is the world transformed. What's in the imagination for now, can become an agenda for practice and politics tomorrow. Imagination is the representation of possibility.

Themes & Tensions



Theme 1: The Form of the Image

Examining the nature and form of the image as a medium of representation

Living Tensions:

- · The mass media
- · The grammar of the visual
- The image as text
- · The image as art
- · Image techniques
- · The cognitive science of perception
- Visualization
- Technologies and techniques of representation
- Multimodality: image in relation to language, space, gesture and object
- Moving images: cinema, television, video, animation
- Visual arts practices
- Photography
- · The moving image
- · Aspects of vision: viewpoint, perspective, interest
- Digital capture and manipulation of images
- · Archiving the image
- Discovering the image: databases, social media, tagging, folksonomy, taxonomy

Theme 2: Image Work

Investigating image making processes and spaces of image representation

Living Tensions:

- The 'new': digital and social media
- · Cinema, traditional and new
- Television, traditional and new
- Image on the internet
- Corporations in the image business
- · Selling the image
- The amateur artist or photographer
- Branding, logos and advertising
- Artist or image-maker as professional
- Commercial galleries and art dealers
- Image libraries

Themes & Tensions



Theme 3: The Image in Society

Exploring the social effects of the image

Living Tensions:

- · Arts and image communities
- Image galleries and museums
- The image in media and communications
- The image in architecture
- The image in advertising
- The image as commercial artifact
- The image as information
- The image as propaganda
- Images in security and surveillance
- The role of the viewer
- Learning to represent in images
- Images in the service of learning
- Reading and interpreting images
- The past, present and future of the image



Cátia Rijo

Founder, DesignLab4U; Assistant Professor, Education School of Lisbon, Polytechnic Institute of Lisbon, Portugal **(English)**



Cátia Rijo has a Ph.D. in Design from the Faculty of Architecture of Lisbon, a Master's in Graphic Design, and a Degree in Visual Design, both from IADE. in 2016 she founded DESIGNLAB4U, a professional laboratory that immerses students in pedagogical work, offering the opportunity to collaborate with real projects within community settings to develop culturally and socially enrichment activities. She is currently an Assistant Professor at The Polytechnical Institute of Lisbon, where she coordinates and teaches curricular units related to Design. In addition, she is a member of the coordination team of the Visual Arts and Technologies degrees at the Interdisciplinary Center for Educational Studies of Education and a research member at CIAUD.

Ana Maria Sedeño Valdellós

Universidad de Málaga, España (Spanish)



Doctora en Comunicación Audiovisual y Profesora Titular en el Departamento de Comunicación Audiovisual y Publicidad de la Universidad de Málaga (España). Sus líneas de investigación tienen que ver con la música en relación a los medios audiovisuales, el videoclip musical y las prácticas audiovisuales de vanguardia en el panorama contemporáneo, con especial énfasis en hechos artísticos como el videomapping, la videodanza y los visuales escénicos. En relación con ellos ha publicado varios libros y artículos de investigación. Se desempeña también como realizadora de visuales para obras videoartísticas y escénicas.

Advisory Board



The **Image Research Network** is grateful for the foundational contributions, ongoing support, and continued service of our Advisory Board.

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When you join **The Image Research Network** you become part of an international network of scholars, researchers, and practitioners. We are more than a professional organization. Members can present at our annual conference, publish in our journal, and write for our book imprint. Your membership makes our independent organization possible while giving you access to a large body of knowledge and professional development opportunities.

Annual Conference: blended or online, presenter or audience

- Discount to the annual conference for presenters (and any other Common Ground Research Network Conference)
- Access to digital media for past conferences
- · Ability to present in Spanish or English

Publishing Opportunities: get your research published

- Members have the opportunity to publish one journal article in the corresponding network if accepted by a twoway anonymous peer review.
- Volunteer to serve as a peer reviewer for your chance to become recognized on the Editorial Board

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- Members receive a \$25 annual coupon for the bookstore

Memberships are included in all Conference Registrations.

Make the most of your Membership!



The International Journal of the Image





The International Journal of the Image

The International Journal of the Image interrogates the nature of the image and functions of image-making. This cross-disciplinary journal brings together researchers, theoreticians, practitioners, and teachers from areas of interest including: architecture, art, cognitive science, communications, computer science, cultural studies, design, education, film studies, history, linguistics, management, marketing, media studies, museum studies, philosophy, photography, psychology, religious studies, semiotics, and more.

Serial Founded: 2011

ISSN: 2154-8560 (Print) ISSN: 2154-8579 (Online) LCCN Permalink: https://lccn.loc.gov/2010200191 DOI: http://doi.org/10.18848/2154-8560/CGP Past Publication Frequency: Quarterly (2011-2020) Current Publication Frequency: Biannually

Indexing

- Art Abstracts (EBSCO)
- Art Full Text (EBSCO)
- Art Index (EBSCO)
- Art Source (EBSCO)
- Arts & Humanities Full Text (ProQuest)
- Psychology (Cabell's)
- The Australian Research Council (ARC)

Editor and Editorial Board



Cátia Rijo

Founder, DesignLab4U; Assistant Professor, Education School of Lisbon, Polytechnic Institute of Lisbon, Portugal



Cátia Rijo has a Ph.D. in Design from the Faculty of Architecture of Lisbon, a Master's in Graphic Design, and a Degree in Visual Design, both from IADE. In 2016 she founded DESIGNLAB4U, a professional laboratory that immerses students in pedagogical work, offering the opportunity to collaborate with real projects within community settings to develop culturally and socially enrichment activities. She is currently Assistant Professor at The Polytechnical Institute of Lisbon, where she coordinates and teaches curricular units related to Design. In addition, she is a member of the coordination team of the Visual Arts and Technologies degrees at the Interdisciplinary Center for Educational Studies of Education and a research member at CIAUD.

Articles published in the journal are two-way blind peer-reviewed by scholars who are active members of the Research Network. The publisher, editors, reviewers, and authors all agree upon the standards of expected ethical behavior as based on the Committee on Publication Ethics (COPE) Core Practices. For further information on policies and practices please review our Publishing Ethics Guidelines.

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Common Ground Research Networks believes firmly in the principles of open and accessible knowledge. For over 30 years we have been at the forefront of developing innovative models for scholarly communication which reflect new knowledge ecologies. Our mission has been to lower the cost of access while sustaining the independence and resilience of our Research Networks. We have a commitment to support the research produced by our members and the livelihoods of our staff and industry within which we work. We offer a variety of options to make your research accessible and make accessibility affordable.

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Founded in 2002, Editage is a leading consumer technology business helping researchers improve the speed and impact of their research. Editage has served over 250,000 researchers and doctors across 173 countries and transformed over one million research papers across 1,200 disciplines. Editage is a division of Cactus Communications, a global science communication organization that collaborates with STEM, life sciences, social sciences, and humanities researchers, universities, publishers, and organizations to accelerate research impact.

www.cgnetworks.org/journals/editorial-services

Our Publishing Principles



We take research integrity seriously, following standards and best practices established by the Committee on Publication Ethics (COPE). We're also active members of key industry associations: Association of American Publishers, Association of Learned and Professional Society Publishers, The Society for Scholarly Publishing, and Crossref.

To review our policy on:

- Editorial Processes
- Peer Review
- Authorship, Co-Authorship, and Author Responsibilities
- · Research with Humans or Animals
- Statement on Informed Consent
- Libel, Defamation, and Freedom of Expression
- Retractions and Corrections
- Fraudulent Research and Research Misconduct
- Transparency
- Ethical Business Practices (Ownership, Management, Governing Bodies, Access, Copyright and Licensing, Author Fees, Usage Metrics and Reporting, Data Privacy, Direct Marketing, Communication & Advertising, Editorial Team Contact Information)

https://ontheimage.com/journal/publishingethicsguidelines





Common Ground Research Networks (Not-for-Profit) is proud to be a signatory to the United Nations Sustainable Development Goals Publishers Compact. Launched in collaboration with the International Publishers Association, the compact "features 10 action points that publishers, publishing associations, and others can commit to undertaking in order to accelerate progress to achieve the Sustainable Development Goals (SDGs) by 2030. Signatories aspire to develop sustainable practices and act as champions of the SDGs, publishing books and journals that will help inform, develop and inspire action in that direction."

MEMBERS OF THE FOLLOWING ORGANIZATIONS











The Thirteenth International Conference on The Image

For over 30 years, Common Ground has been invested in crafting forums that seek to break down barriers of access in scholarly communication. In each phase, we've built spaces for interdisciplinary dialogue, before such approaches were in vogue; connected international voices when disciplines were too often isolated in national silos; and supported an agenda of access and equality, by offering pathways and opportunities for diverse voices.

We now propose another kind of intervention -- a scholarly communication infrastructure for a blended future.

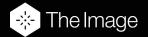
Our blended model seeks to transcend physical boundaries by offering a space to extend in-person conference content online while ensuring online-only delegates are afforded equal participatory and experiential spaces. At the same time, the model offers participants a legacy resource to which they can return, with access to a social space where fellow participants can keep connected long after the conference ends.

In this future we also commit to bilingual pathways.

We support the presentation, publication, and social networking for English and Spanish speaking delegates. In doing so we seek to offer spaces where we can "speak our language" and at the same time interact together.

And blended is more than technology.

And blended is more than an approach to technology. We're using this conceptual filter to consider some of our original mission positions: blended disciplines as an approach to interdisciplinary research practices; blended affinities as a way to approach a shared politics for recognition and redistribution; blended voices as a way to consider where research happens in outside of academia; blended ideas as the common ground for a new sense of civics.



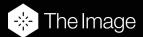


Founded in 2010, **The Image Research Network** is brought together around a shared interest in the nature and function of image making and images. We seek to build an epistemic community where we can make linkages across disciplinary, geographic, and cultural boundaries. As a Research Network, we are defined by our scope and concerns and motivated to build strategies for action framed by our shared themes and tensions.

Past Events

- 2010 University of California, Los Angeles, USA
- 2011 Kursaal Conference Palace, San Sebastian, Spain
- 2012 Higher School of Humanities and Journalism, Poznań, Poland
- 2013 University Center, Chicago, USA
- 2014 Free University, Berlin, Germany
- 2015 University of California, Berkeley, USA
- 2016 Liverpool John Moores University, Liverpool, UK
- 2017 Venice International University, San Servolo, Venice, Italy
- 2018 Hong Kong Baptist University, Hong Kong SAR
- 2019- Manchester School of Art, Manchester Metropolitan University, Manchester, UK
- 2020 University of New South Wales, Sydney, Australia (Virtual)
- 2021 Polytechnic Institute of Lisbon, Lisbon, Portugal

Network Partners



The Image Research Network is thankful for the contributions and support of the following organizations.



















Here Comes the Metaverse: Designing the Virtual and the Real

A metaverse is coming. This metaverse offers a vision of a fully integrated, fully immersive, virtual digital world that we enter to work and play; a new digital space in which we can build new social systems, commercial horizons, and infrastructure projects; a digital terra nullius.

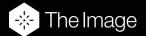
Does this sound like the stuff of science fiction? It's not. The metaverse already animates a corporate vision of what the next stage of digital life might be. Mark Zuckerberg, the poster child of this vision, proclaims the metaverse to be the future of Facebook and their VR headset company Oculus. "We want to get as many people as possible to be able to experience virtual reality and be able to jump into the metaverse." As a social future, he tells us you'll "feel present with other people as if you were in other places, having different experiences that you couldn't necessarily do on a 2D app or webpage, like dancing, for example, or different types of fitness... In the future ... you'll be able to sit as a hologram on my couch, or I'll be able to sit as a hologram on your couch, and it'll actually feel like we're in the same place, even if we're in different states or hundreds of miles apart."

Visions like this of a blended digital and material reality are becoming the touchstones for what the next stage of digital life might be. Decentraland is another an example. Built on blockchain technologies, Decentraland claims to be "the first fully decentralized virtual world," a place where you can purchase digital lots of land, trade non-fungible tokens, and co-produce an immersive digital infrastructure.

Now, through the vector of the pandemic, what might have until recently seem far-fetched may come together in a confluence of technology, history, and power to take hold as a pathway for our techno-social futures.

Whatever you may feel about this idea of the metaverse, and whatever its from or scale, it will in large part be image-makers that will design our experience of these new spaces. The question then turns to how we direct emergent technological capacities in a way that grasps what is at stake:

- What might it mean for our particular and universal sense-making orientations? What counts for equivalent moral concern in the creation shared language of visual communication?
- Via visual communication, how do we shape the ethics of virtual reality? Given all that we know about the power of data collection and the aestheticizing of digital spaces, what role do we play in their acceleration or resistance?
- Where are the boundaries of public and private in the computational infrastructures and emergent governance architectures that we design? What will be the kinds of interdisciplinary design practices that we need as we focus our critical lenses on virtual infrastructures?



Jakki Bailey

Assistant Professor, School of Information, The University of Texas at Austin, Austin, TX, USA



"Considering Childrens' Cognitive and Social Responses to Virtual Reality"

Jakki Bailey is an assistant professor at the University of Texas at Austin in the School of Information. Dr. Bailey specializes in immersive technology, and its influence on cognition, behavior, and learning across different ages. Dr. Bailey examines the psychological implications of immersive virtual reality (VR) on child development and is currently studying VR's influence on children's cognitive skills and social responses. In addition to her academic research and service, Dr. Bailey has advised children's media company executives on the psychological, social, and ethical implications of VR in youth's lives.

28 September - 16:10 PM Central Time (US & Canada)

Alex Dimakis

Professor, ECE Department, The University of Texas at Austin, Co-Director, the National Al Institute on the Foundations of Machine Learning, Austin, TX, USA

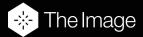


"Neural Networks that can Imagine Data and their Uses"

Alex Dimakis is a Professor at the ECE department at UT Austin and the codirector of the National Al Institute on the Foundations of Machine Learning (IFML). He received his Ph.D. from UC Berkeley and his Diploma degree from the National Technical University of Athens.

He is working on deep generative models and machine learning with applications that include image generation, super-resolution, and medical imaging.

28 September - 9:30 AM Central Time (US & Canada)



Min Kyung Lee

Assistant Professor, School of Information, the University of Texas at Austin, Austin, TX, USA



"Towards A Participatory Approach for Metaverse Governance: Lessons from WeBuildAl"

Min Kyung Lee is an assistant professor in the School of Information at the University of Texas at Austin. Dr. Lee has conducted some of the first studies that empirically examine the social implications of algorithms' emerging roles in management and governance in society. She has extensive expertise in developing theories, methods, and tools for human-centered AI and deploying them in practice through collaboration with real-world stakeholders and organizations. She developed a participatory framework that empowers community members to design matching algorithms that govern their own communities. Her current research is inspired by and complements her previous work on social robots for long-term interaction, seamless human-robot handovers, and telepresence robots.

Dr. Lee is a Siebel Scholar and has received the Allen Newell Award for Research Excellence, research grants from NSF and Uptake, and five best paper awards and honorable mentions, and two demo/video awards in venues such as CHI, CSCW, DIS, HRI, and MobiSys. She is an Associate Editor of Human-Computer Interaction and a Senior Associate Editor of ACM Transactions on Human-Robot Interaction. Her work has been featured in media outlets such as the New York Times, New Scientist, Washington Post, MIT Technology Review, and CBS. She received a Ph.D. and an MS in Human-Computer Interaction and an MDes in Interaction Design from Carnegie Mellon University and a BS from KAIST.

29 September - 9:10 AM Central Time (US & Canada)



Each year a small number of Emerging Scholar Awards are given to outstanding early-career scholars or graduate students. Here are our 2022 Emerging Scholar Award Winners.

Charu Maithani University of New South Wales (UNSW), Australia

Anuj Vaidya University of California, Davis, USA

Emmanuel Osorno Tulane University, USA







Irina Grigore The University of Tokyo, Japan



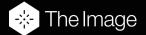
Ball State University, USA



Margaret Chambers Carmen María Basanta Vázquez

University of Navarra, Spain





Online Welcome Reception

Join other delegates for a pre-conference welcome reception. We'll discuss this year's theme, and walk you through the CGScholar Event Microsite so you have a rich online experience.

27 SEPTEMBER 2022 - 11:00AM CST USA // TEXAS

Online Closing Talking Circle

Talking Circles are a distinctive feature of our in-person conference, and this year we are also taking them online. Talking Circles offer an opportunity to meet other delegates face-to-face, and engage in extended discussion about the issues and concerns they feel are of utmost importance to that segment of the Research Network. Participation is open, encouraged, and supported.

29 SEPTEMBER 2022 - 10:00AM CST USA // TEXAS

In-Person Case Study Afternoon

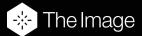
All In-Person Blended delegates are invited to participate in the Case Study Afternoon. We will walk from the University of Austin, Texas (20 minutes) to the Blanton Museum of Art. Following, we will make our way to The Contemporary Austin - Jones Center. Then walk to Women & Their Work for a tour of their organization.

29 SEPTEMBER 2022

In-Person Closing Reception at The Volstead Lounge

Join us for snacks, a drink at The Volstead Lounge (1500A East Sixth St. Austin, 78722). We will walk together from the case study event. Complimentary to all In-Person Blended Delegates.

29 SEPTEMBER 2022 - 5:30 PM CST USA // TEXAS



The **Image Research Network** was founded with a commitment to providing innovative spaces for Research Network members to interact, converse, and learn from each other. In this critical moment, we must re-imagine the scholarly conference. We should consider our climate impacts, public health obligations, the need to dismantle the enduring blockages of access and participation, while at the same time supporting the development of meaningful relationships in both in-person and online environments. We are taking on these challenges by offering a blended conference experience, with session types explicitly designed to make the most of both online and in-person social knowledge processes.

Blended Ways of Speaking

Plenary Sessions

- In-Person Blended: A traditional lecture format
- Online Only: Online versions of the plenary sessions will be delivered as a mix (depending on the speaker and space) of live or recorded videos for the delegates to view in real-time or at their own pace.

Garden Conversation

- In-Person Blended: An informal discussion space in a non-traditional setting.
- Online Only: Online versions of the Garden Sessions will be delivered as a mix (depending on the speaker and space) of live or recorded videos for the delegates to view and engage in real-time, or to view at a time of their choosing. An online discussion board will be available to facilitate conversation and will be open to both in-person and remote participants

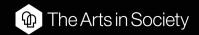
Talking Circles

- In-Person Blended: An in-person space to meet, framed by thematic areas
- Online Only: An online space to meet framed by thematic areas. An online discussion board will be available to facilitate conversation and will be open to both in-person and remote participants.

Themed Paper Presentations

- In-Person Blended: The formal oral presentation of work should be limited to 20 minutes. Presentations are grouped according to topic or perspective into these themed sessions (which are usually either 75 or 100 minutes), with time provided after all of the presentations for Q&A and group discussion. Presenters are welcome to include visual supports (paper handouts, computer slides, or digital displays) to assist delivery of their oral presentation. Please note that we cannot provide photocopying facilities at the conference, but we will provide data projectors in each room. Multiple-authored presentations are welcome, although only one article may be submitted to the journal based on each presentation.
- Online Only: We recommend a full presentation of no more than 20 minutes. Presenters are welcome to include
 visual supports (PDF, PP, ect) to assist delivery of their oral presentation. These will be available to all conference
 participants. An online discussion board will be available to facilitate conversation, and will be open to both inperson and remote participants.

Blended Format



Focused Discussion

- In-Person Blended: Presenters are each assigned a numbered table in a large meeting room for the full session
 (usually about 45 minutes), during which time they converse and interact with interested delegates who join them at
 their table. The discussion may begin with the author presenting a synopsis of their work, to generate discussion on
 the topic. Authors are encouraged to bring copies of their papers and/or a short handout summarizing their work for
 distribution at their tables. Multiple authors of a single paper may participate, and one article per roundtable may be
 submitted for publication.
- Online Only: Create a discussion-oriented video up to 45 minutes long. Outline your work, and suggest open questions for exchange of views and dialogue. An online discussion board will be available to facilitate conversation and will be open to both in-person and remote participants.

Workshop/Interactive Session

- In-Person Blended: An interactive 45-minute session that involves the audience throughout the session, and involves at least 30 minutes of audience participation.
- Online Only: A 45 minute live or recorded video of your workshop. If you are an in-person presenter, you will need
 to arrange and record this at a different time from your in-person session. If you are a remote presenter, you can
 offer your workshop at the designated time in the conference program. An online discussion board will be available
 to facilitate conversation and will be open to both in-person and remote participants.

Poster Sessions

- In-Person Blended: In these sessions (generally about 45 minutes), authors have the opportunity to display or exhibit their work and engage in an informal discussion with other delegates throughout the session. Displays may be posters (maximum 121.92 x 91.44 centimeters/4x3 feet), digital/computer displays, artwork, or other visual media.
 Space for the poster or exhibit will be provided at the conference, however, all materials must be organized by the presenter, including posters, displays, handouts, or other appropriate materials. We cannot guarantee a dedicated power source for each presenter.
- Online Only: Provide your poster in PDF or single PowerPoint slide. Please be sure that the file resolution is sufficient to be able to read these when downloaded. An online discussion board will be available to facilitate conversation and will be open to both in-person and remote participants.

Event Microsite User Guide



Guide to the Guide

HEADING STRUCTURE

Access

Navigate

Guides to Ensure Access

Navigate

Guides on How to Navigate

Engage

Guides on How to Engage

SCHOLAR MEANINGS

Everywhere you see an <u>underlined</u> term look to the Scholar Meanings box at bottom of page for more detailed intromation.

CGScholar Meanings

Access

Navigate to your Microsite ...

The **Event Microsite** in CGScholar will be your hub for navigating the conference. If you are an In-Person Blended delegate it's where you'll view the schedule, find your way around the venue, and engage with digital media and online discussion boards. If you are Online Only it is where you'll view the schedule, find live sessions, and engage with asynchronous digital media and online discussion boards.



https://cgscholar.com/cg_event/events/X22/about

Access

Make sure you are **Signed-In**....

Before starting any session in the <u>Event Microsite</u> ensure you are **Signed-In**. If you are not <u>Registered</u> you'll be prompted to do so.



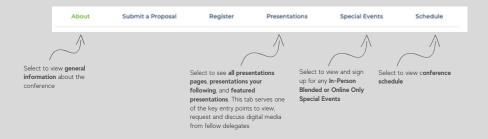
CGScholar Meanings

Event Microsite: The CGScholar Event Microsite is your 'hub' for the online portion of the conference. It is where you will find your Presenter Page, sign up for special events, and view the Event Schedule.

Registered: Registering for the conference will give you access to the conference content. You can register for the conference under the 'Registration' tab on the CGScholar Event Microsite.

Navigate From the Landing Page ...

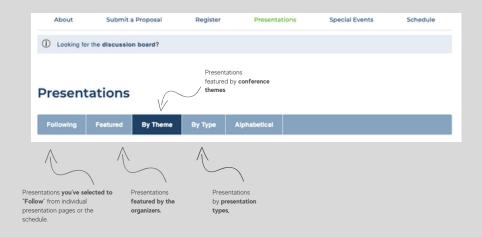
The main URL for the Microsite will take you to the **Landing Page**. For both <u>In-Person Blended</u> and <u>Online Only</u> this top-level navigation will be the entry points for all actions, content, and social activity.



Navigate

From the **Presentations** Tab ...

The **Presentations** tab is the entry point to view all <u>In-Person Blended</u> and <u>Online Only Presentation Pages</u>. The sub-navigation offers different ways of viewing the lists of presentations.



CGScholar Meanings

In-Person Blended: An In-Person Blended delegate is one who has registered to participate in-person at the conference venue, and online.

Online Only: An Online Only delegate is one who will only participate in the conference online.

Presentation Pages: A Presentation Page is a unique page for each presentation. If you are presenting at the conference, you can edit and upload your digital media to your Presentation Page. You can also view other delegates Presentation Pages.

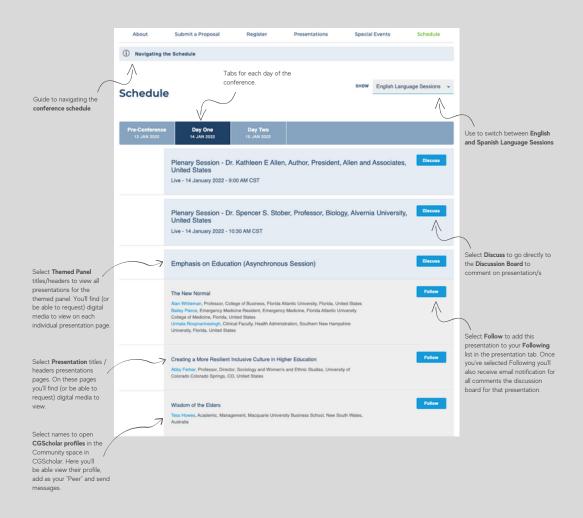
Featured: A Featured session is one which is highlighted by the conference organizers or local hosts. In most cases, these are the Emerging Scholars Presentation Pages, but can also include Advisory Board sessions, Plenary Sessions and other notable sessions.

Theme: Each Research Network has a number of themes that are consistent from year to year. There is also a Special Focus theme that is unique to each conference year.

Type: Presentation type is how you will present. This can be a Themed Paper Presentation, or a Poster session or a Workshop.

Navigate From the **Schedule** Tab ...

The Schedule tab is the entry point to the program for all In-Person Blended and Online Only delegates. In-Person Blended tabs will be marked with dates and times. Online Only content is asynchronous, unless marked with date and time.



CGScholar Meanings

Asynchronous: Asynchronous content are presentations which are Online Only, and are not dependent on a date and time for presentation, but a Digital Media upload.

English and Spanish Language Sessions: Under this drop down, you can 'flip' between sessions in English, or sessions in Spanish.

Themed Panel: A Themed Panel is a grouping of three or four Themed Paper Presentations according to theme and topic. Each Themed Panel has its own discussion board, and title.

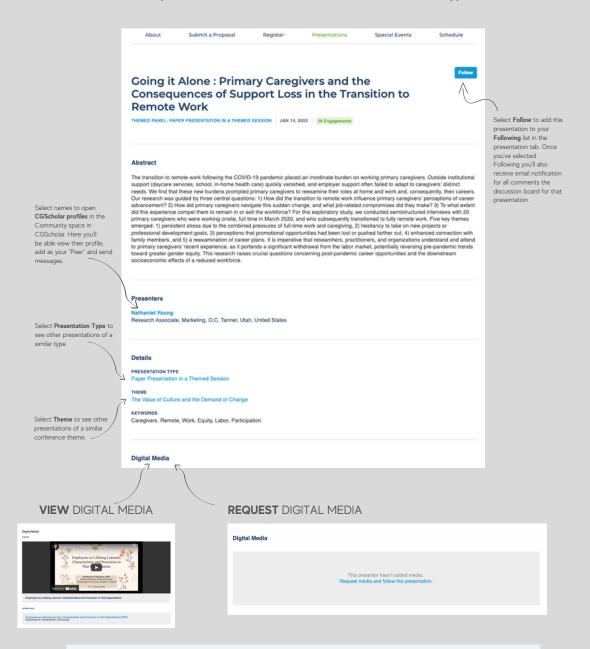
CGScholar Profile Page: Each CGScholar user has their own profile page with headshot, bio and educational information.

Community: The Research Network Community page is where you will find the latest Updates and information about what is happening in the Research

Discuss / Discussion Boards: The discuss button will take you to the discussion board for that session (Plenary Session or Themed Panel, for example). Here you can pose questions, comment on Digital Media and engage with other delegates.

Navigate From a Presentation Page ...

Each presenter is given a personal Presenter Page. On Presenter Pages you can read the Abstract, view or request Digital Media, or Follow the presentation. You can also follow link breadcrumbs to other presentations in the same Theme or Presentation Type.



CGScholar Meanings

Digital Media: Digital Media is the asynchronous method for delegates to view your presentation. Digital media can be an embedded video, a PowerPoint with audio, a PDF or an mp4 file.

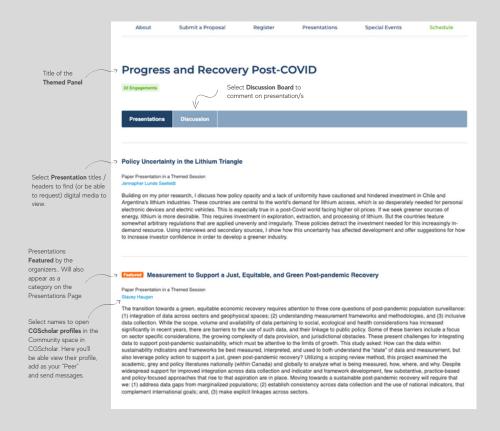
Request Digital Media: If a delegate has not uploaded their Digital Media to their Presentation Page, you can request that digital media by clicking the link. The delegate will then receive an email reminding them to upload their Digital Media, and you will automatically 'follow' that session

Follow: You can follow sessions that are of interest to you so you can go back to them easily, and view the discussion boards. You can access your 'followed' presentations in the Follow tab of the CGScholar Event Microsite.

Navigate

From a Themed Panel ...

The majority of the conference sessions are <u>themed paper presentations</u>. Our programing team groups individual presentations into **Themed Panels**. You access these themed panels via the Schedule tab in the Microsite. To view or request Digital Media from a Presenter click on their individual tiles. To view a delegates <u>CGScholar profile</u> and/or add them as <u>Peer</u> click on their name.



CGScholar Meanings

Themed Paper Presentations: A Themed Paper Presentation is a 20 minute presentation (either In Person Blended or Online Only). Each Themed Panel has a discussion board for questions and comments.

CGScholar Profile: Your CGScholar Profile is a delegate's profile page. It is where you can learn further about that delegate such as current affiliation, past experience and education.

Peer: When you add a colleague as a Peer you will be able to view their CGScholar Profile and interact with them in the CGScholar platform.

Engage Follow Presentations ...

When you see a **Follow** button you can add this presentation to your Following list in the Presentation tab. Once you've selected **Follow** you'll also receive email notifications for all comments the discussion board for that presentation.

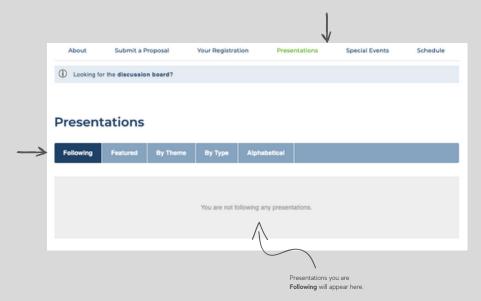
FOLLOW FROM A PRESENTATION PAGE



FOLLOW FROM A SCHEDULE



PRESENTATIONS YOU ARE FOLLOWING



Engage

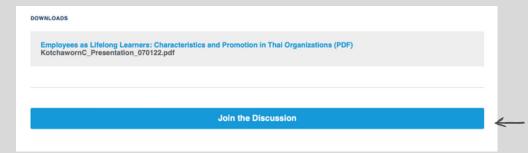
Comment in Discussion Boards ...

Discussion Boards are your space to engage with the presenters and other audience members. Discussion Boards open the day before the conference and close two days after. We encourage all delegates -- In-Person Blended and Online Only -- to use these Discussion Boards to leave questions and comments for speakers. And do this in an asynchronous manner -- in other words leave a question at any time and the user, the'll get and email when you do.

NAVIGATE TO TO **DISCUSSION BOARDS** FROM SCHEDULE



NAVIGATE TO TO **DISCUSSION BOARDS** FROM PRESENTER PAGE



COMMENTING IN A DISCUSSION BOARD



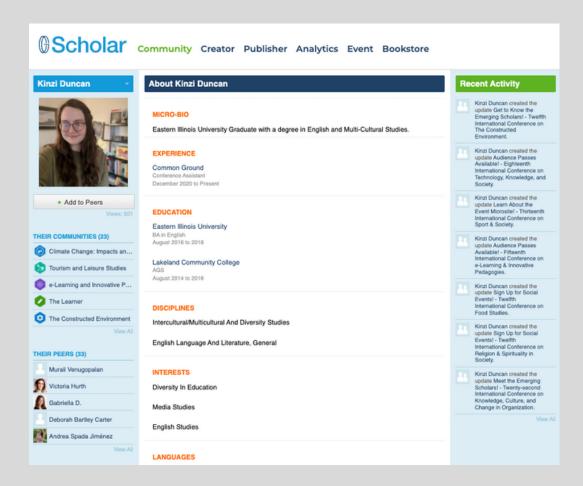
Engage With the Community ...

The Event Microsite is only one space in **CGScholar**. Our general social space is called **Community**. Your Research Network has its own Community page where you'll find the latest updates and news from the community members.



Engage Add Peers ...

Within Community are individual CGScholar Profile Pages. Here you can view a person's bio, send them a private message, and add them as a **Peer**.



Engage Request Digital Media

If a delegate has not uploaded their Digital Media to their Presentation Page, you can request that Digital Media by clicking the link. The delegate will then receive an email reminding them to upload their Digital Media, and you will automatically 'follow' that session.

Digital Media	
This presenter hasn't added media. Request media and follow this presentation.	



Common Ground Research Networks



Founded in 1984, Common Ground is committed to building new kinds of knowledge communities, innovative in their media, and forward-thinking in their messages. Heritage knowledge systems are characterized by vertical separations—of discipline, professional association, institution, and country. Common Ground Research Networks takes some of the pivotal challenges of our time and curates research networks that cut horizontally across legacy knowledge structures. Sustainability, diversity, learning, the future of humanities, the nature of interdisciplinarity, the place of the arts in society, technology's connections with knowledge—these are deeply important questions of our time that require interdisciplinary thinking, global conversations, and cross—institutional intellectual collaborations

Common Ground Research Networks are meeting places for people, ideas, and dialogue. However, the strength of ideas does not come from finding common denominators. Rather, the power and resilience of these ideas is that they are presented and tested in a shared space where differences can meet and safely connect--differences of perspective, experience, knowledge base, methodology, geographical or cultural origins, and institutional affiliation. These are the kinds of vigorous and sympathetic academic milieus in which the most productive deliberations about the future can be held. We strive to create places of intellectual interaction and imagination that our future deserves.

MEMBERS OF THE FOLLOWING ORGANIZATIONS









Common Ground Research Networks is not-for-profit corporation registered in the State of Illinois, USA, organized and operated pursuant to the General Not For Profit Corporation Act of 1986, 805 ILCS 105/101.01, et seq., (the "Act") or the corresponding section of any future Act.







The Common Ground Media Lab is the research and technology arm of Common Ground Research Networks. Common Ground Research Networks has been researching knowledge ecologies and building scholarly communication technologies since 1984.

Since 2009, we have had the fortune of being based in the University of Illinois Research Park while building our latest platform - CGScholar. This is a suite of apps based on the theoretical work of world-renowned scholars from the College of Education and Department of Computer Science at the University of Illinois Urbana-Champaign. CGScholar has been built with the support of funding from the US Department of Education, Illinois Ventures, and the Bill and Melinda Gates Foundation.

The CGScholar platform is being used today by knowledge workers as diverse as: faculty in universities to deliver elearning experiences; innovative schools wishing to challenge the ways learning and assessment have traditionally worked; and government and non-government organizations connecting local knowledge and experience to wider policy objectives and measurable outcomes. Each of these use cases illustrates the differing of knowledge that CGScholar serves while also opening spaces for new and emerging voices in the world of scholarly communication.

We aim to synthesize these use cases to build a platform that can become a trusted marketplace for knowledge work, one that rigorously democratizes the process of knowledge-making, rewards participants, and offers a secure basis for the sustainable creation and distribution of digital knowledge artifacts.

Our premise has been that media platforms-pre-digital and now also digital-have often not been designed to structure and facilitate a rigorous, democratic, and a sustainable knowledge economy. The Common Ground Media Lab seeks to leverage our own platform - CGScholar - to explore alternatives based on extended dialogue, reflexive feedback, and formal knowledge ontologies. We are developing Al-informed measures of knowledge artifacts, knowledge actors, and digital knowledge communities. We aim to build a trusted marketplace for knowledge work, that rewards participants and sustains knowledge production.

With 27,000 published works and 200,000 users, we have come a long way since our first web app twenty years ago. But we still only see this as the beginning.

As a not-for-profit, we are fundamentally guided by mission: to support the building of better societies and informed citizenries through rigorous and inclusive social knowledge practices, offering in-person and online scholarly communication spaces

Supporters & Partners

As they say, "it takes a village." We are thankful for the generous support of:







And to our Research Network members!



CLIMATE NOW NEUTRAL NOW

Climate change is one of the most pressing problems facing our world today. It is in the interests of everyone that we engage in systemic change that averts climate catastrophe. At Common Ground Research Networks, we are committed to playing our part as an agent of transformation, promoting awareness, and making every attempt to lead by example. Our Climate Change: Impacts and Responses Research Network has been a forum for sharing critical findings and engaging scientific, theoretical, and practical issues that are raised by the realities of climate change. We've been a part of global policy debates as official observers at COP26 in Glasgow. And we are signatories of the United Nations Sustainability Publishers Compact and the United Nations Climate Neutral Now Initiative.

Measuring

In 2022 we start the process of tracking and measuring emissions for all aspects of what we do. The aim is to build a comprehensive picture of our baselines to identify areas where emissions can be reduced and construct a long-term plan of action based on the GHG Emissions Calculation Tool and standard established by the United Nations Climate Neutral Now Initiative

Reducing

At the same time, we are not waiting to act. Here are some of the "low hanging fruit" initiatives we are moving on immediately: all conference programs from print to electronic-only; removing single-use cups and offering reusable bottles at all our conferences; working closely with all vendors, suppliers, and distributors on how we can work together to reduce waste; offering robust online options as a pathway to minimize travel. And this is only a small sample of what we'll be doing in the short term.

Contributing

As we work towards establishing and setting net-zero targets by 2050, as enshrined in the Paris Agreement and United Nations Climate Neutral Now Initiative, and to make further inroads in mitigating our impacts today, we are participating in the United Nations Carbon Offset program. As we see climate change as having broad social, economic, and political consequences, we are investing in the following projects.

- Fiji Nadarivatu Hydropower Project
- DelAgua Public Health Program in Eastern Africa
- Jangi Wind Farm in Gujarat

Long Term Goals

We're committing to long-term science-based net-zero targets for our operations - and we believe we can do this much sooner than 2050. We'll be reporting annually via The Climate Neutral Now reporting mechanism to transparently communicate how we are meeting our commitments to climate action.